

Mountain View Raceway

2614 State Route 8

West Winfield NY 13491

(315) 822-3154

(315) 822-3029

Track is located 3 miles south of Bridgewater
(US 8)



Track of Champions

Official Rule Book

2008

Mountain View Raceway

2614 State Route 8

West Winfield NY 13491

www.mountainviewraceway.com

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Track Information

Length: Two-Tenths Mile Surface: Clay

John Christian Jr.
Manager/Race Director
(315) 822-3154



Location: 3miles south of Bridgewater (US 8)
On the grounds of Mountain View Campground

RACE AT YOUR OWN RISK!

Racing Classes

Class	Engine	Fuel	Weight	Age
Stock Novice	5 HP Briggs .425 Restrictor	Gas	150	5-7
JR Sportsman I	5 HP Briggs .425 Restrictor	Meth	250	8-10
JR Sportsman II	5 HP Briggs .500 restrictor	Meth	275	10-12
Junior II Pro	5 HP Briggs Unrestricted	Meth	325	12-15
Stock Light	5 HP Briggs	Meth	325	15-up
Stock Medium	5 HP Briggs	Meth	350	15-up
Stock Heavy	5 HP Briggs	Meth	375	15-up
Seniors	5 HP Briggs	Meth	375	35-up
Limited Modified	5 HP Briggs	Meth	375	15-up
Open Modified	5 HP Briggs	Meth	375	15-up
Super Heavy	5 HP Briggs	Meth	400	15-up
Animals	Unrestricted	Meth	375	15-up

(Driver-200 lbs.)

**All restrictor plates need to be
WKA legal on WKA and IKF motors**

Restrictor Size	Restrictor Color
.425	Purple
.500	Turquoise
.575	Gold

**IKF motors must have 10 lbs. weight
added to minimum weight in all classes.
IKF motors must be declared at sign-in.**

Entry Fees

ALL CLASSES - 1st Kart \$20.00
2nd Kart or 2nd class (same driver) \$15.00

A copy of drivers (18 years and under) birth certificates must be submitted to be put on file.

Admission Fees

Entry to pit area \$10.00
General admission \$5.00
55 and over \$4.00
10 years of age & under free for general admission
MUST BE ACCOMPANIED BY AN ADULT

Official Rules

Mandatory Track Safety Rules

1. A full-faced helmet of approved standards must be worn with chinstrap securely fastened.
2. A racing collar must be worn, if it comes off you will be directed to the pits.
3. A heavy jacket or approved racing suit must be worn.
4. Gloves completely covering your fingers must be worn; no cut off fingers or open knuckles.
5. Shields are required on all helmets.
6. High top shoes or boots are recommended.
7. Long hair must be fastened with a pony tail holder.

Procedural Flags

GREEN - Start of racing.

BLACK - Immediately proceed to the pits for consultation. Failure to obey this flag will result in suspension and loss of points for the season.

YELLOW - Slow down, CAUTION. Raise one hand, stay in position, and do not pass unless directed by an official. Failure to do so can result in penalty or disqualification.

RED - Stop and shut off engine. You will be instructed by officials as to how to proceed. Failure to stop will result in disqualification and possible suspension.

WHITE - One more lap.

BLUE WITH YELLOW STRIPE - (Passing flag) Move to an inside line of track and maintain a consistent line. Failure to obey will result in a black flag.

CHECKERED FLAG - End of race.

General Rules

Mountain View Raceway will be governed by WKA and Mountain View Raceway rules.

1. No raceway patrons are allowed in the campground without prior approval.
2. Speed limit is 5 MPH entering and exiting premises.
3. **Unsportsmanlike conduct will not be tolerated.** This includes language and /or obscene gestures. The driver will be responsible for all team members. No race team member is to go to another team's area over a dispute. Report the problem to a track official. Anyone found in violation will be subject to disqualification, loss of track points and/or track suspension.

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4. Children under twelve (12) must stay with a parent or guardian.
5. No alcoholic beverages will be allowed in the pit area.
6. No driving through the pits at any time. Any violations will result in suspension for a minimum of two (2) race events.
7. All drivers will and must obey the flagger.
8. Track officials will handle any and all disputes.
9. Only drivers will receive points.
10. No one is allowed on track while racing.
11. No one is allowed on the track to warm up until flagman is in position.
12. No one is allowed in the pit area without a pit pass.
13. There must be three (3) entries per class to race that class.

Procedural Rules

1. All karts must be safety teched before entering the track.
2. All karts will be clearly identified with numbers in 4 places:
 - Front of kart
 - Right side of kart
 - Left side of kart
 - Rear of kart

All numbers must match on kart.

Numbers in position a ,b ,c, and d will be a minimum of 5” in height and a contrasting color from the kart body. FI your number is not legible to the scorers you will be required to place a black number on a white panel measuring 6” by 8” securely attached to the kart. Failure to comply will result in the kart being prohibited from competing in the event. There will be no duplicate numbers in any one class. N the event there are duplicate numbers the preference will be awarded to the competitor finishing higher in that class the previous year. Numbers such as 24 and 24a will be considered identical numbers and will have to be changed. This will be strictly enforced.

3. All karts are required to have a plastic tie installed on the spark plug wire measuring 6 inches in length. All karts entering the pits from the track will be required to remove the wire from the spark plug even if they have an engine kill switch.
4. Any competitor who does not complete the first heat will start last in the second heat.
5. Any new competitors will start at the rear of all heat races for two (2) weeks. The track will reserve the right to start any competitor in the rear of a race if it is felt to be in the best interest of safety.
6. Stop at the scales after you exit the track each time.
7. You must make weight after each race; failure to do so will result in starting last in the next race.
8. Failure to cross the scales or any kart found light after the feature will be disqualified and awarded no points for that day's competition.
9. The track scales are the official scales.
10. Only one person besides the driver will be allowed with the kart until it has crossed the scales.
11. The kart will be weighed as it comes off the track. No adding fuel.
12. All karts are required to maintain a consistent line while on the track. Deliberate blocking, bumping, chipping or actions considered to be rough riding in the opinion of an official will not be tolerated. This will be strictly enforced. Any violation may result in penalty or disqualification. Continuous violation by a competitor can cause suspension from the track
13. Any kart that spins out three times will be black flagged and no points will be awarded for that race.

14. If a driver deliberately takes out the kart ahead of him, the kart will be stopped and sent to the back and the kart that was taken out will keep its position.
15. For any change in driver, kart or engine an official must be notified. Failure to do so will result in disqualification.
16. All karts will be in line prior to entering the track. If the kart is not in line, it will start in the rear. No more than three pace laps will be given for any kart. **NO EXCEPTIONS**
17. Any kart losing a bumper or nerf bar or if any of these things appear to coming loose will be black flagged or disqualified.
18. All starts will be made coming out of the fourth turn. **No kart may pass another until it has passed the flagger.** This will result in a penalty of two positions at the finish of the race for each occurrence. This is at the discretion of the officials.
19. If your kart becomes disabled, raise your hand and pull either to the infield or the pits.
20. Original starts will be double file. The first and second karts are to maintain an appropriate speed and keep even with one another. Failure to do so will result in starting in the rear.
21. All starts after half way through the race will be single file.
22. Stock Novice and JR. Sportsman I drivers: If your shield becomes obstructed by fog or mud, raise your hand and pull to the outside. The caution will be thrown, and when racing resumes, you start in the rear.
23. On a red flag only one person will be allowed to go onto the track for each kart for the purpose of starting the kart. If any adjustments are made to the kart during a red flag, it will have to restart in the rear of the field. There will be no adding fuel on the track.

24. All areas of the track must be completely clear before racing will resume. No pit crew members are to accumulate at the pit entrance or pit exit areas.
25. The track reserves the right to perform spot tear downs to ensure legality of all entrants. Failure to submit to a tech inspection will result in suspension for two (2) weeks and a loss of all points accumulated.
26. Any driver given a black flag **penalty** will not be awarded points and can not use that race as a drop race.
27. All decisions made by track officials are final.

Protests

All protests will be submitted in writing to track officials within fifteen (15) minutes after the completion of a race. Protests can only be made by a driver of a kart that has completed the protested race. (For Junior classes a parent or guardian may do this).

A non-refundable fee of \$25.00 must accompany all protests with the exception of an engine protest. An engine protest fee is \$75.00. All protesting karts will also be teched. Any kart found to have an engine violation, engine being all items covered in section #701 of the WKA and IFK Manuals "4 Cycle Technical Inspection" will lose points thus far accumulated.

One person, (driver, owner, or mechanic) will accompany the kart to the tear down area and disassemble as required the kart to be inspected. Only one person will accompany all karts being protested.

Engine legalities will be determined by the track technical inspector and be judged by either WKA or IKF Technical Manuals. The representatives of the kart must state which sanctioning bodies' technical rules are to be teched out. Judgment of the technical inspector will be final. If the protested engine is found to be legal, the owner will receive the \$50.00. Regardless of the legality, the remaining \$25.00 will be going to the track.

Kart Safety

1. All nuts and bolts on the steering and brake components must be safety wired or keyed with cotter pins.
2. All weights must be painted white and securely attached with at least 1/4" bolts and nuts. These must be safety wired or pinned with cotter pins as well.
3. The rear bumper must cover at least 1/2 of each rear tire in Stock Novice Jr. Sportsman I and Jr. Sportsman II classes. We recommend full bumpers for all classes.
4. NO aluminum bodies. All bodies must be made of plastic or fiberglass. If the kart has a full nose piece, there will be no bumpers protruding in front of the nose. No bars protruding out of side panels.
5. All bumpers and nerf bars will be securely bolted or pinned to the frame.
6. All karts will have brakes which must function properly. NO scrub type brakes will be allowed.
7. All mufflers and exhaust pipes must remain inside the rear of the bumper.
8. A black flag will be displayed to any kart which is deemed to have a risk to the other drivers in the class.

Stock Novice

This class is an entry-level class for new racers. The following rules will apply:

1. 5 HP Briggs-covered by Section 701 WKA manual with exception of the following.
2. Unleaded pump gas only. NO racing fuels or methanol.
3. Purple .425 restrictor must be installed between the carb and the block with one gasket on each side of the restrictor.
4. Exhaust pipe will consist of steel tubing with an inside diameter of .875" and will measure 12" in length from the flange to the end of the pipe with the muffler removed. This pipe must be straight, no steps, bends, welds or flares for any reason. One continuous piece of tubing. A RLV91 muffler will be securely clamped and will be removed for tech. (Any new competitor will be given one week to comply without penalty.)
5. Any clutch is allowed with a 12 or 13 tooth sprocket.
6. A stock unaltered flywheel key must be installed. No modifications or offset keys allowed. A sheered or partially sheered key will be considered illegal.
7. Flywheel screen may not be taped to restrict airflow.
8. A gear rule will be strictly enforced as follows: A clutch with a 12-tooth sprocket on the engine and a 58-tooth sprocket on the rear axle or a 13-tooth sprocket on the engine with a 62-tooth sprocket on the rear axle.
9. Treaded tires, slicks and grooved slicks can all be run in this class. **The rear tires will have a maximum circumference of 34" (no jackshafts will be allowed.)**

10. The carb will have a jet installed with a maximum hole size being .036”.
11. No engine monitoring devices (tachometer or temperatures gauge.)
12. As a safety issue: a head restraint may be added to seat.

Race Day Procedures

Sign in before entering the pits and be sure to draw for your starting position before leaving the sign up area.

1. Karts must be registered ½ hour before race time.
2. Have your kart ready for safety tech inspection. No kart will be allowed on the track unless it has been checked for safety as per track and safety rules.
3. All drivers must attend mandatory drivers meeting.
4. Have karts ready for warm ups. Warm ups will proceed on to the track single file. Remember these are warm ups-not races!
5. No one is allowed on track if not signed in and have a driver’s pass.
6. When entering the track, enter on the extreme high side and maintain that position. Pick up speed and merge with the other karts. Watch flagger for instruction.
7. When exiting the track, move to the extreme out side, **slow down** and raise hand to alert other drivers. Once on pit road remove spark plug wire from the spark plug.
8. If you exit the track at any time, you will start at the rear field.
9. If there are enough karts which sign in for a class not currently competing (at least 4) the track will start a new class.

Race Handicap System

Sign in register book to secure your number for the season for each class you enter.
No duplicate numbers.

- a) Heat one-starting position will be drawn at sign in
- b) Heat two-starting position will be the reverse of first heat
- c) If more than 12 karts, we will split heats
- d) Feature start position will be determined by point system for both heats
- e) There will be one set of hot laps
- f) Points will be awarded for feature only

Race Day Awards

The first three in each class will be awarded trophies, if there are at least four entries in that class. Three entries only 1st awarded with the exception of Stock Novice.

End of Season Awards

The awards will be based on points accumulated throughout the season. You must race in at least ½ of the point shows and finish season to be eligible for the season ending awards.

Feature Points

1-50	6-40	11-33	16-28	21-23	26-18
2-48	7-38	12-32	17-27	22-22	27-17
3-46	8-36	13-31	18-26	23-21	28-16
4-44	9-35	14-30	19-25	24-20	29-15
5-42	10-34	15-29	20-24	25-19	30-14

Drivers can throw out their two worst finishes or “0” at the end of the season excluding disqualifications or suspensions.